

Quality of Service Index (QSI) Deep Dive

Demand Share Calculation

- QSI includes the following variables:
 - Service type
 - Equipment type
 - Elapsed time penalty
 - Non-stop proximity penalty
 - Time-of-day
 - Airline Preference
 - Route presence
 - Origin point presence (Airport Presence)

Demand Share Calculation

- QSI is used to forecast the demand share of every OD service (ODS) for an average day-of-week
- Daily OD service “Preference QSI” points are summed over 7 days to give a weekly total
- Weekly points are summed over all OD services to create a weekly OD total
- Average day-of-week OD service shares are computed by dividing weekly service points by weekly OD totals

Passenger Allocation Example

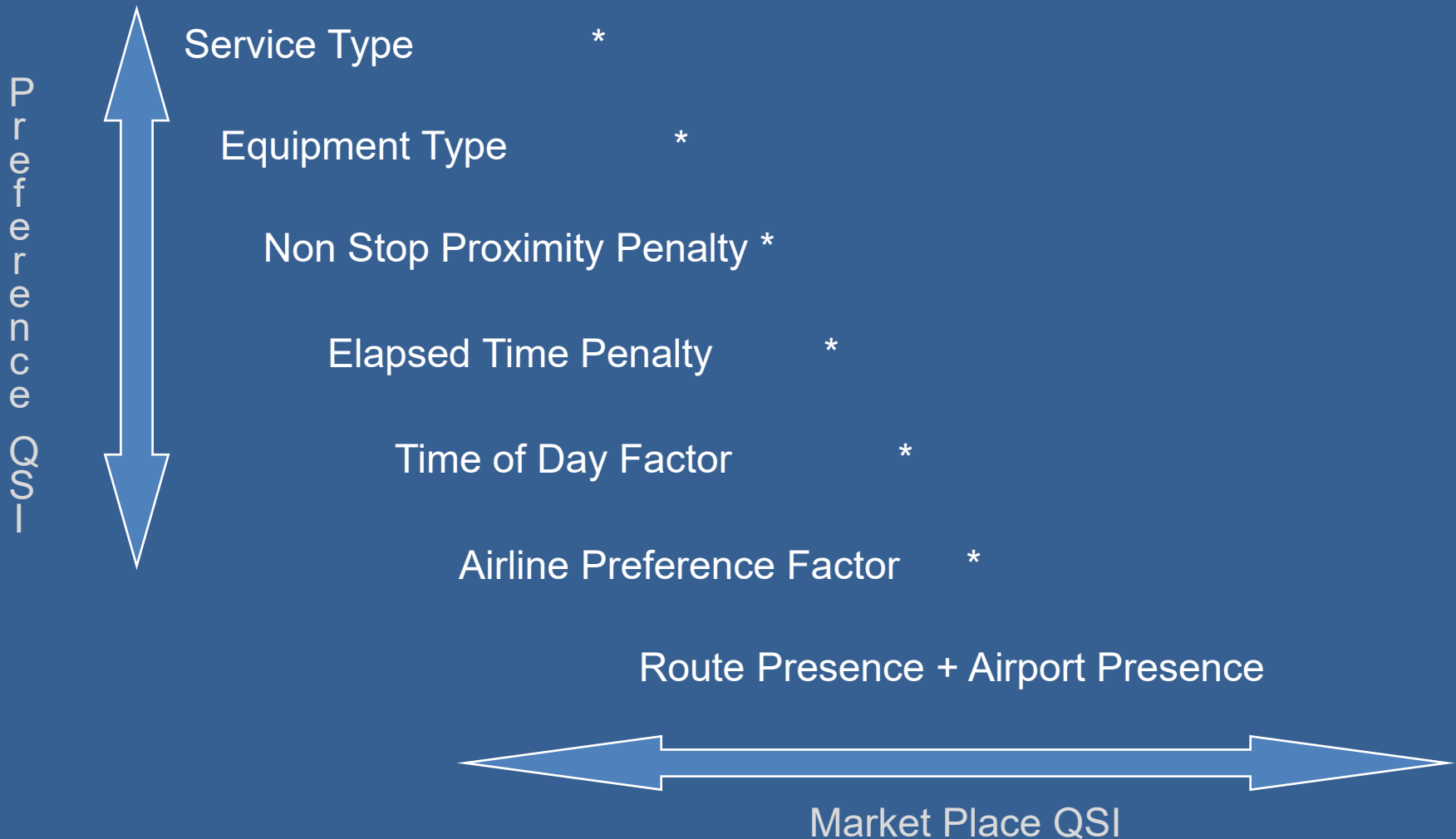
<u>Airline</u>	<u>Directional OD Service</u>	<u>Point of Origin</u>	<u>Outbound / Return</u>	<u>QSI Points</u>	<u>QSI Share</u>	<u>Market Size</u>	<u>Demand Passengers</u>
XX	YYZ-XXX	XXX	O	84	60%	300	180
		YYY	R	35	20%	250	50
YY	YYZ-XXX	XXX	O	56	40%	300	120
		YYY	R	140	80%	250	200
Total		XXX	O	140	100%	300	
		YYY	R	175	100%	250	

Passenger Demand with Incremental Service

<u>Airline</u>	<u>Directional OD Service</u>	<u>Point of Origin</u>	<u>Outbound / Return</u>	<u>QSI Points</u>	<u>QSI Share</u>	<u>Market Size</u>	<u>Demand Passengers</u>
XX	YYZ-XXX	XXX	O	84	34%	300	103
		YYY	R	35	14%	250	36
XX	YYZ-XXX	XXX	O	105	43%	300	129
		YYY	R	70	29%	250	71
YY	YYZ-XXX	XXX	O	56	23%	300	69
		YYY	R	140	57%	250	143
Total		XXX	O	245	100%	300	
		YYY	R	245	100%	250	

QSI Equation

QSI =



QSI Order of Computation

Day 7



Day 1

Preference QSI Points



Use these weekly totals to compute RP and AP

Service Type Weights

<u>Service</u>	<u>Connect</u>		<u>Points</u>	
	<u>Points</u>	<u>Stops</u>	<u>Domestic</u>	<u>International</u>
Direct		0	12.00	12.00
Direct		1	4.00	4.00
Direct		2	1.00	1.00
Direct		3	0.50	0.50
Direct		4	0.20	0.20
Direct		5	0.10	0.10
Online	1	1	1.00	1.00
Online	1	2	0.50	0.50
Online	1	3	0.20	0.20
Online	1	4	0.10	0.10
Online	1	5	0.05	0.05
Online	2	2	0.30	0.30
Online	2	3	0.20	0.20
Online	2	4	0.05	0.05
Online	2	5	0.02	0.20
Interline	1	1	0.15	0.15
Interline	1	2	0.07	0.07
Interline	1	3	0.04	0.04
Interline	1	4	0.01	0.01
Interline	2	2	0.04	0.04
Interline	2	3	0.01	0.01

Equipment Type Weights

<u>Category</u>	<u>Weight</u>	<u>Attributes (Sample Aircraft)</u>
J0	1.8	New generation long range aircraft; double aisle; single or double deck; 2-4 engines; 9-10 seats across (787, 380)
J1	1.4	Double aisle; single or double deck; 2-4 engines; 9 seats across (747, 340, 777, 767)
J2	1.0	Single aisle; single deck; 2-3 engines; 5-6 seats across (737, 757, M80)
J3	0.9	Single aisle; single deck; dual class; 2-4 engines; 4 seats across; new “double-bubble” construction (E70, E90, BA146)
J6	0.8	Single aisle; single deck; dual class; 2 engines; 3-4 seats across (CR7)
J4	0.7	Single aisle; single deck; single class; 2 engines; 3-4 seats across (EM4, EM3)
J5	0.5	No aisle; single deck; 2 engines; 2-6 seats total; no F/A; no cockpit door, no overhead bins (Eclipse)
T0	0.5	Single aisle; single deck; 2 engines; 4 seats across (AT7 & 4)
T1	0.4	Single aisle; single deck; 2 engines; 3 seats across (SF3)
T2	0.3	Single aisle; single deck; 2 engines; 2 seats across; no F/A; no cockpit door, no overhead bins (B1900)
T3	0.2	All Other, esp. reciprocating engines

Windowing Logic

- Used for elapsed time and non-stop proximity logic
- Only for other than non-stop (OTNS) services
- Each OTNS target service is evaluated within a window

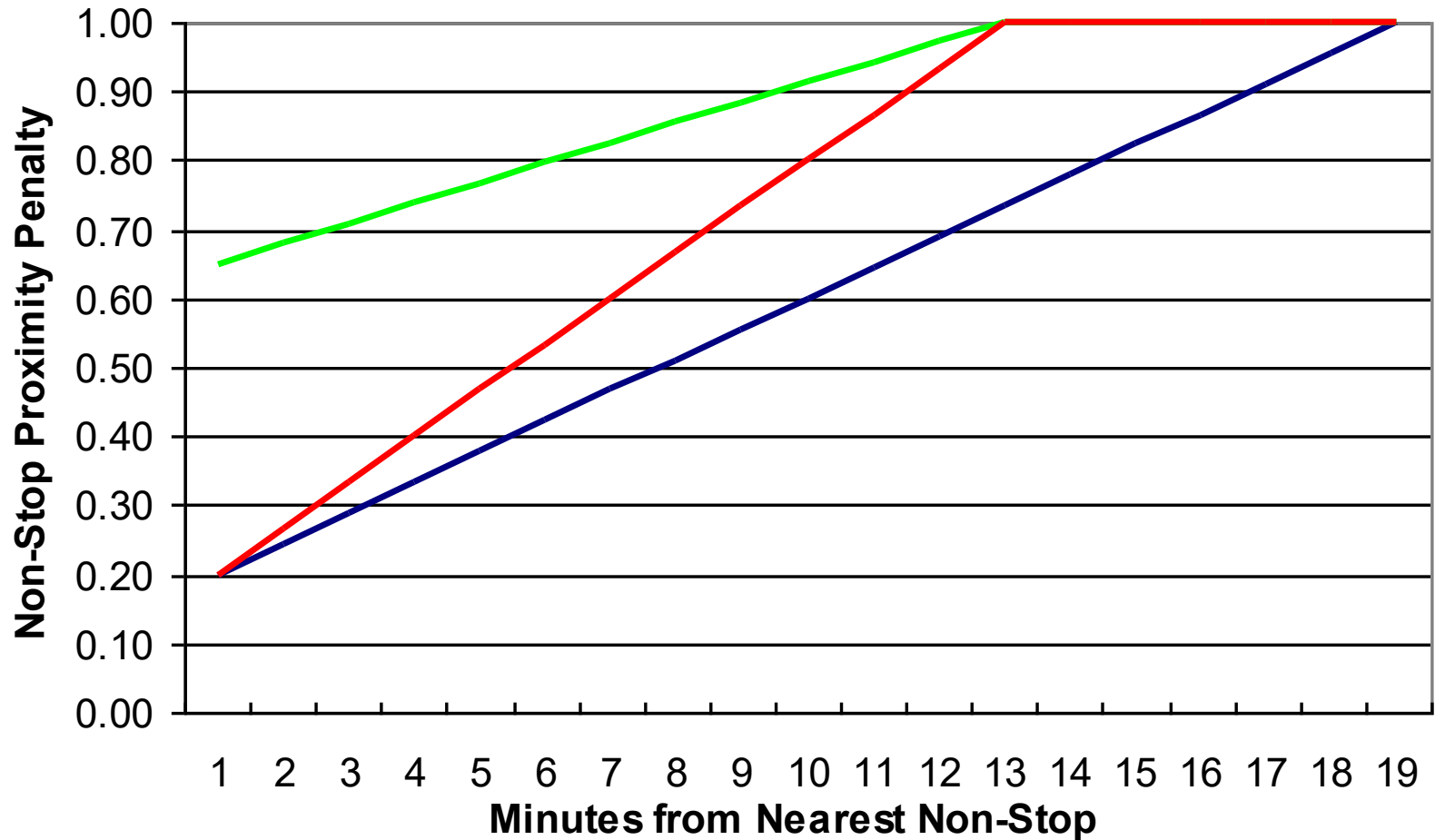


- Window includes any competing service (including NS) that departs within 120 minutes of target X, or arrives within 120 minutes of target Y (and all within X-Y times)
- For each target service, from the set of services in its window, determine the
 - fastest OTNS service in minutes (termed Best Time, BT)
 - Minutes From Nearest Non-stop departure or arrival (MFNN)

Non-Stop Proximity Penalty (NSP)

- Applied to both direct and OTSP services (NS excluded)
- If (MFNN) less than or equal 120 minutes:
$$\text{NSP} = (1 - \beta) + \beta(\text{MFNN} / \text{NS Proximity Window})$$
- Otherwise NSP = 1.0

Non-Stop Proximity Penalty Behavior



— Onl/Dir w Same Carrier NS — Onl/Dir w/o Same Carrier NS — Interline

Elapsed Time Penalty

- For each OTNS OD service, compute
 $t = \text{Best Elapsed Time} / \text{Target Elapsed Time}$
- If BT/TT is less than or equal to 0.5, ETP = 0
--effectively nullifies all ODS passengers and revenue
- Otherwise, ETP is computed by a third order polynomial equation:

$$\text{ETP} = 21.2t^3 - 56.6t^2 + 50.5t - 14.2$$

- For $t = 1.0$, $\text{ETP} = 1.00$
0.9, = 0.95
0.8, = 0.90
0.7, = 0.76
0.6, = 0.36

Time-of-Day (TOD)

- Offset: Difference between Departure and Arrival time of the fastest “non-Concorde” service in the O&D, rounded to the nearest hour

- Time-of-Day Factors:

Departure Hour	0 ... 8	9 ... 14	15 ... 20	21 ... 23
Offset 2:				
Outbound	0.1 1.9 2.5	1.2 0.7 0.6	0.1	
Return	0.1 0.6 0.7	1.1 1.8 1.5	0.1	

- No. of offsets = 24, from 0 to 23
- Hourly time-of-day factors sum to 24

Time-of-Day (TOD)

- interpolates adjacent factors for flights departing between hours

Assume a flight departs at 0815 (495 minutes after midnight), with TOD factors of 2.00 and 3.00 for 0800 (480) and 0900 (540), respectively

$$\begin{aligned}\text{TOD} &= 3.00 + [(2.00 - 3.00) * ((540-495)/60)] \\ &= 2.25\end{aligned}$$

- TOD file arranged in hierarchical order from specific to general: Directional O&Ds, Destination Airport - Entity (D/I), Origin Airport - Entity (D/I), System Default

Including Directionality in TOD

- Differentiate curves according to the number of time zones traversed
 - Services not crossing a time zone are either short haul east-west, or north-south
 - Offsets will account for long haul north-south O&Ds crossing only one or two time zones
 - Format of the TOD/Offset matrices will remain constant
 - Time of Day curves will be calibrated for O&Ds crossing the following number of time zones: 0 (intra-zone travel), 1 to 5, 6 and beyond

Route Presence Equation

$$\text{Airline O\&D QSI}_{\text{POO}} / \text{Total O\&D QSI}_{\text{POO}}$$

- Route presence is bounded between 0 and 1
- QSI from interline OD services are included in the denominator only
- As such, summing the route presence of all airlines in an O&D will not necessarily equal 1.0

Calculation of Route Presence

ABQ-ALB

Carrier	Preference QSI	Route Presence
XX	5.11	8.01%
YY	48.45	72.79
ZZ	10.68	16.73
Interline	1.57	.
Total	63.81	97.53%

Airport Presence Equation

$$\sum_{\text{O\&D } 1}^{\text{ALL}} (\text{AL QSI} / \text{Largest AL QSI})^{\alpha} * \text{O\&D Revenue}$$

$$\sum_{\text{O\&D } 1}^{\text{ALL}} \text{O\&D Revenue}$$

Calculation of Airport Presence

QSI Coefficients

Alpha 1.00

Beta 1.00

						AIRLINE XX				AIRLINE YY	
						Pct. of					
O&D	Avg MSZ Fare	Total O&D Rev	Largest AL QSI	Total O&D QSI		O&D QSI	Largest Airline	Exp Adj	OPP Rev	O&D QSI	OPP Rev
XXX-YYY	800 \$400	\$320,000	50	70		20	40%	0.400	\$128,000	50	\$320,000
-AFS	800 \$400	\$320,000	50	90		40	80%	0.800	\$256,000	50	\$320,000
-ZZZ	800 \$400	\$320,000	50	100		50	100%	1.000	\$320,000	50	\$320,000
						110			\$704,000	150	\$960,000

XXX OPP3: 0.733

YYY: 1.000

Airline Preference Factors

Carrier Level Forecast Error Disparity

- A direct remedy is to include an “Airline Preference Factor” (APF) in the QSI formula for specific carriers
 - Airline Preference Factors above 1.0 increase market share
 - Airline Preference Factors below 1.0 reduce market share

Airline Passenger Preference

- Airline Preference Factors have been typically seen as an intangible number
- In most cases, it is very hard to determine why passengers have a preference for one airline versus another
 - Is it complimentary food?
 - Maybe it is more comfortable seats?
 - Or does one airline have better customer service?
 - Perhaps one airline has cleaner aircraft?